

instructions for

STAR WAR

by Bob Bishop

PROGRAM DESCRIPTION

STAR WAR is a high resolution graphics game for the Apple II microcomputer. The object of the game is to destroy the enemy space craft in the time allotted using the ammunition at your disposal.

LOADING INSTRUCTIONS

1. Press "RESET" key. (asterisk and cursor appear)
2. Type: 4A.FFR800.1FFFR
3. Press "RETURN" and start tape recorder.
4. When the asterisk and cursor reappear hold the "CTRL" key down and press the "C" key. Then press "RETURN".
5. Type: "RUN" and press "RETURN".

OPERATION

Using the two game paddles line the enemy craft up in the gunsight then push the button on either paddle to fire a round of ammunition.

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GUARANTEE

POWERSOFT, INC. guarantees the playback of its pre-recorded tapes when purchased new, provided the playback head of the tape recorder used is properly aligned. All pre-recorded tapes are produced on the finest quality professional duplicating equipment available. *The program is recorded at least twice on the cassette.*