

FOR APPLE II

Personal Computer Programs

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APPLICATION

This program is designed for use with the Apple II Computer. The program title indicates the user memory size (RAM) required to store and run the program.

FURTHER DOCUMENTATION

Lists and notes of all programs plus a complete print out are available from Magnemedia. Use the enclosed order blank to obtain these lists.

AVAILABLE FOR OTHER POPULAR COMPUTERS ALSO

GUARANTEE

This program is guaranteed to function when used in the computer specified with sufficient memory. If the tape or program is found defective when new, Magnemedia will replace it. Send the tape and \$1.00 handling charge to Magnemedia.

PURPOSE

MEMORY AIDE is designed to make it easy to memorize parts of a composition or speech.

OPERATION

- 1. Type RUN and press "Return".
- 2. Type the passage one word at a time. Maximum length of each word is ten letters. If you have a longer word, like RIGHTEOUSNESS, break it into two words: RIGHT- (press "Return"), and EOUSNESS (press "Return").

Punctuation may be included. Example: TRUTH, (press "Return").

Two smaller words may be put together if you wish. Example: THIS IS (press "Return").

The maximum number of entries you can make is 48 (That's about all the screen can show at once). If the passage is less than 48 words, just type zero (0) after the last word of you passage. Then press "Return".

- 3. The computer shows you a list of ways you can learn the passage. Here is that list:
 - 1. LOOK AT THE VERSE
 - 2. SAY THE VERSE A WORD AT A TIME
 - 3. LET THE COMPUTER PROMPT ME
 - 4. LEAVE OUT PART OF THE VERSE
 - 5. LEAVE OUT MORE OF THE VERSE
 - 6. LEAVE OUT MOST OF THE VERSE

- 4. Type 1 and press "Return". You can then study the passage. It helps to read the words out loud. When you are ready to try another approach, press "Return" and the computer will show you the list again.
- 5. Type 2 and press "Return". The computer tells you that it will show you one word at a time. Try to say the next word. Then press "Return" to see what the next word actually is. Even if you said it wrong, you will be learning by following this procedure. Say the correct word out loud.
- 6. At the end of this, and all the other procedures, you will be asked whether you want to do it again. If you type 1 (for YES) and press "Return" it will start the same procedure over again. Remember, repetition is the key to memorizing! If you type 2 (for NO) and press "Return" the computer will give you the list again.
- 7. Type 3 and press "Return". The computer then asks you how fast you want to say the verse. At the beginning you will want to choose a larger number (10 or 20) so you will have plenty of time to try to say the next word before it appears on the screen.

- 8. When you type 4, 5, or 6 and press "Return", the passage will be printed out with some words missing. Try to say the whole passage, including the missing words. The missing words are chosen at random. Use this procedure repeatedly. Different words will be missing each time. If you choose 6 there will be more missing words (on the average) than with 5. If you choose 5 there will be more missing words than with 4. Start with 4 and work up gradually to 6.
- 9. When you really think you know the passage, go back to the list and try 3 again. This time do it fast (Type 1 or 2). If you can say the whole passage ahead of the computer, you know it. (But you will have to keep reviewing you know!)

PROBLEMS?

SPECIAL USES

It is possible to have a PERMANENT PASSAGE in this program. Follow these steps:

- 1. Type DEL 150, 290 and press "Return".
- Type the permanent message into the program like this: (Type the line number first, don't forget quotation marks, press "Return" at the end of each line.)

200 A\$= "ONCE	UPON	A	TIME
THERE	WAS	A	VERY
NICE	COMPUTER	WHICH	
210 A\$(111)= "LIKED PEOPLE LEARN MEMORIZE THING		HELP TO "	

If the passage is longer, continue A\$ (221) in line 220 and B\$ in lines 230, 240, and 250.

3. Remember: Type each line number first. Press "Return" at the end of line 200, 210, etc. Ten spaces are allowed for each word. The next word should start exactly ten spaces after the previous word started. After the ten spaces of the last word, leave two extra spaces before the closing quotation marks. Type 0 for the last word. It won't be printed. It is just a code to tell the computer that the passage has ended. You shouldn't have any, but in case you do check out the following for solving your problem:

- 1. Can't Load The Program
 - Check computer by trying another program.
 - Be sure computer has large enough memory for the program
 - Turn computer off, set tape up at beginning of tone and start over.
- 2. Program Stops
 - Use "Err Message" section of computer manual to determine the cause.

- Reload program.

- 3. Accidentally hit "Reset" key.
 - Return to Basic by pressing "Control" and "C" key at the same time.
- 4. Can't Clear Screen To Restart Program
 - Enter these commands, and press "Return" after each one:
 - TEXT "Return" key
 - POKE 34,0 "Return" key
 - POKE 35,24 "Return"key
 - POKE 32,0 "Return" key
 - POKE 33,40 "Return" key
 - Type RUN "Return" key

Now your program should have started. If it doesn't we both have problems.

NOTES

AUDIO INSTRUCTIONS

Verbal instructions are on side one of the tape. You may find it helpful to listen to this before starting the program. You know - If all else fails

ARE YOU A PROGRAMMER?

Computer programmers seem to be coming out of the woodwork everywhere. Some are pros. Some are beginners. Some haven't even started yet, but it may not be long before they are making an important contribution with their ideas.

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